



CAISSA AUTUMN GP BLITZ 2023

1. The tournaments will be played at Caissa Chess Club*, 6/F Wing Cheong Commercial Building, 19-25 Jervois Street, Sheung Wan, Hong Kong starting at 1:30pm and with an expected finish time of 6pm.
 - a. Autumn Grand Prix 1: October 8th
 - b. Autumn Grand Prix 2: November 12th
 - c. Autumn Grand Prix 3: December 10th
2. The tournaments will be played according to the FIDE 'Laws of Chess', Blitz play.
3. Tournament will be valid for FIDE Blitz Rating, so players must have a valid FIDE ID in order to register to the tournament. If you don't have one, contact your National Federation.
4. Registration can be done at <https://www.caissahk.org/autumn-2023-events> until 2 days before each event or until reaching 40 players, whatever happens first. Entry fee is 350 HKD (250 HKD for Caissa students)
5. The Competition System will be Swiss System, with 7 double rounds. Once a pairing is out, players will play 2 games with each other, alternating colors. Each game will count individually for the final standings. Pairings will be done by computer system and no claim against them will be accepted, except a mistake when entering the results. Players will have 5 minutes per game, plus 3 seconds of increment after every move. Number of rounds or tournament format might change depending on the total number of players.
6. Players who are not present in the venue 5 minutes before the first round, won't be paired in that round even if they have paid the registration fee. Players who default a game without any notification to the Arbiter won't be paired in future rounds.
7. Recording is not mandatory. Players must write the correct result in the Game Result Slip that will be provided in every round. That slip should be signed. Once signed, the result will stay even if it's not correct.
8. Mobile phones should be switched off in the playing hall, except with arbiter permission.
9. Tie-breaks (Individual Tournaments)
 1. Medium Bucholz
 2. Total Bucholz
 3. Sonneborn-Berger.
 4. Armageddon game (White 5 minutes, Black 4, no increment, White must win)
10. The Grand Prix standings will be created considering
 1. Best 2 scores of each player combined
 2. 3rd best score
 3. Player who finished in a higher place in more tournaments
 4. Armageddon game (White 5 minutes, Black 4, no increment, White must win)

Prizes for each event and for the GP, will be trophies for the top 3 players (top 6 if more than 20 players registered one week before the event), and for the Best U10, Best U12, Best U16.

* Venue could change to nearby location based on registration numbers